

March 2010 Cub Scouts: Take Flight

This month Cub Scouts can learn about so many things that are in the air! From birds to flying machines, even out to space! They can also learn about setting goals, and having courage to help their dreams take flight.

CORE VALUE: Courage. Cub Scouts will learn of the courage it takes to follow one's dreams.

PURPOSES OF CUB SCOUTING DEVELOPED THROUGH THIS THEME:

Fun and Adventure. Cub Scouts will explore the exiting world of flight.

Personal Achievement. Boys will feel a sense of pride as they watch their creations take to the air.

Sportsmanship and Fitness. Boys will demonstrate good sportsmanship while participating in the pack kite derby or paper airplane derby.

EDGE (Explain-Demonstrate- Guide- Enable) **Using *Boys' Life Magazine*.** *Boys' Life* can be very helpful to a den leader when planning activities related to the monthly theme and advancement. Use with the *Scouting* (Leader Magazine); look at the "Let *Boys' Life* Be Your Program Helper" section in *Scouting* and go over the corresponding edition of *Boys' Life*. Brainstorm other ways to use *Boys' Life* in den meetings, such as a scavenger hunt within an article, or the jokes in the "Think and Grin" section as run-ons.

ACHIEVEMENTS:

Tiger (Achievements)		Tiger(Electives)	
Ach, 3Fa Plan a fire drill; 3Fb Lost plan		5 Make a mobile	
Ach. 5F Weather watch, look at clouds		22 Picnic fun	
Ach. 5G Take a hike, watch for birds		32 Feed the birds	
		41 Transportation	
Wolf (Achievements)	Wolf (Electives)	Bear(Achievements)	Bear(Electives)
2e,f Outdoor flag	5a-e Kites	5a,b Birds	2 Weather
12a,(b-k) Courage	13a-f Birds	5d Visit Aviary	6 Aircraft
character connection	22c Boys' Life story	21a,f Model for	9a Mobile
	22e Invite a new boy	Space Derby	
		24a-c Be a Leader	

Belt Loops: Bowling, Astronomy

Fun For The Family:

Shaping Your Family Identity	C: Family Ancestors N: Milestone Celebration
Developing Personal Skills	Q: Talent Show
Building a Family Team	J: Follow the Leader
Connecting with your Community	I: Fire Hydrant Care

PRE-OPENERS & CEREMONIES

MAKE A KITE

You will need:

Paper bag, Hole punch, Tape and String.

Cut out the bottom of the bag. Fold down the sides and make the bag flat. Turn the bag over. Make a mark in the center of the bag a third of the way down. Draw lines to the corners and cut out the pieces on this side. Turn the bag over and tape the wings and folded sides to the front. Tape the ends of the wings. Pinch a hole in each wing through the tape for the strings. Cut out a vent near the bottom. (Wolf elective 5B)



PAPER AIRPLANE CONTEST

Have the boys fold the best paper airplanes they can. Have a contest to see whose will go the furthest.

Word search

SHAMROCK

IRISH

GREEN

LEPRECHAUN

SODA BREAD

IRELAND

CLOVER

L	R	E	V	O	L	C	H	R	E	P	H	H
E	L	I	O	S	E	S	E	G	T	A	S	A
P	E	R	P	A	G	O	P	B	A	P	I	T
R	G	I	E	I	A	D	A	L	R	A	R	S
E	E	U	E	P	I	P	R	J	B	K	I	P
C	N	I	F	L	C	A	A	C	E	E	R	P
H	D	R	W	E	L	B	D	L	L	D	E	I
A	S	E	T	G	O	R	E	O	E	E	L	E
U	S	L	N	E	R	E	X	R	C	P	A	N
N	D	L	I	T	V	A	V	E	W	A	N	N
P	Q	D	A	E	R	B	A	D	O	S	D	E
I	W	E	S	Q	Q	D	Q	T	B	S	X	E
P	A	Q	Z	F	F	E	A	S	T	A	E	R
S	H	A	M	R	O	C	K	W	W	I	D	G

PARADE

FEAST

CELEBRATE

SAINT

PIPE

LEGENDS

HATS

Space Flight Opening

Circle Ten Council

Cubmaster:

Cub Scouts and families, the Space Flight of Pack _____ is getting ready to leave the launch pad. Will you all take your seats and buckle yourselves in so we can blast off?

Tonight we are going for an adventure in space.

Cub Scouts the world over have entered the race.

To the planets we're going for our special outing.

We're sure to have fun on our flight with Cub Scouting.

Time to count down: 10-9-8-7-6-5-4-3-2-1...Blast Off!!

Soaring into Space

Santa Clara County Council

Would you like to ride in a starship or a planet hopper, to walk on the moon or float through space, or be part of a space station crew? We may be doing some of these things one day. We can't be sure, but one thing is certain, the world will need good men and women in the future. And we can be sure we will fill that need if we remember to follow the Cub Scout Promise. Let's give this some thought as we stand and say the Promise together.

Welcome Aboard Our Flight

Viking Council

Seat the boys in your Den in two rows, as if on a plane, with a pilot up in front. The Den Leader, Den Chief, or a boy who is a good reader says:

Welcome aboard Flight _____ (pack number). I am your pilot, _____ (give name). We're flying today to adventures in Cub Scouting, with stops in fun, new skills, and advancements. But the good news is you won't have to change planes! We'll be flying at the speed of excitement, so buckle up and prepare for takeoff. (Hold up cardboard sign reading 'Fasten seat belt'). As we cross this beautiful land, please join us in singing "America the Beautiful."

(All sing the first verse)

We're preparing to land in (whatever your first item on the agenda is), so please remain seated until the aircraft comes to a complete stop and the "Fasten Seat Belt" light goes off. (Turn over seat belt sign to side that says "Thanks") Thank you for choosing Cub Scout Airways!

***Here are two classics from Heart of America Council that are easily adopted for September's "Soaring to New Heights" theme.
Commissioner Dave***

A-C-H-I-E-V-E

Heart of America Council

Use seven pieces of cut poster board with the letters to spell the word "ACHIEVE".

Put the parts on the back in **BIG** letters

Have Cubs stand in correct order to spell the word and read the following:

- A** - Advancement - along the Cubbing trail
- C** - Commitment - to always do your best
- H** - Home - where it all begins
- I** - Individual works alone as well as with others or stands up for himself
- E** - Everyone all Cubs work together
- V** - Victory -- is achieved at the end of the trail
- E** - Excellence -- for a job well done

Blast Off Into Scouting

Heart of America Council

Personnel: One den of eight Cubs.

Equipment: Individual cards containing of eight letters. (First and last cards shaped such as to form space ship)

Arrangement: As each Tiger Cub recites his lines, he holds his card high.

CUBMASTER: We are going to assemble our rocket for a trip into space. We'd like you to join us.

Cub # 1. C is for courtesy in Cub Scouting and all through life.

Cub # 2. U stands for usefulness to our families and others.

Cub # 3. B stands for bravery in thoughts and deeds.

Cub # 4. S stands for safety in all we do.

Cub # 5. C stands for church - the one of your choice.

Cub # 6. O stands for the outdoors and the beauty of nature.

Cub # 7. U is for unity - in our den, in our pack, in our school, in our church - because in unity we are strong.

Cub # 8. T stands for the truth in all things.

CUBMASTER: Now we are ready for blast off. Lead Audience in count down: 5-4-3-2-1

All Yell - "BLAST OFF" *Rocket moves off stage.*

Opening, Awards, Closing Ceremony and more!

Here's an idea from Viking Council in Minnesota that takes the use of theme one step farther!! The whole Pack Meeting becomes an airplane flight!! You will need to use your imagination to adapt this to your meeting's specifics but it is a great plan. Commissioner Dave

Cub Scout Airlines

Viking Council

Try tying the pre-opening, and opening, awards, and closing ceremonies and other parts of your meeting together. Have the meeting room seating arranged like the seating on a giant airliner?

For **pre-opening** activity, have everyone coming in issued a ticket.

The **opening** is a call, announcing that Cub Scout Air Lines flight number (your pack number) is ready for boarding. People board, (Cub Scout flight attendants check tickets) and all are seated and fasten their seat belts. The Captain (Cubmaster) announces the destinations of this flight and wishes all a pleasant trip. Aircraft takes off, flies all around the United States, landing at various cities to see a **skit** by that nationally famous Den 1, or to sing a **song** led by the Den 4 singers.

For the **awards**, the airplane lands at various places to see famous people (brand new Wolf Cub Scouts), takes off and lands somewhere else to see a Cub Scout who is receiving arrow points. The Captain might present each boy earning an award with some silver pilot's wings (cardboard cutouts covered with aluminum foil) with his award.

At the end of the round trip flight, the aircraft returns home. Pilot announces that he was pleased to have all on the trip with him and **closes** with a

Cubmaster's Minute relating to the "flight". The folks disembark and go home.

CUBS IN THE KITCHEN

Bread Dough Airplanes

2½ to 3 cups flour

½ cup water

1 pkg. quick-acting active dry yeast

1/3 cup milk

1 Tbsp. Sugar

1 Tbsp. margarine or butter

1 tsp. salt

1 egg



Mix 1½ cups flour, the yeast, the sugar, and the salt in a large bowl. Heat water, milk, and margarine to 125° to 130°; stir into yeast mixture. Stir in egg. Stir in enough of remaining flour to make the dough easy to handle. Sprinkle a surface lightly with flour. Turn the dough onto the surface; knead until smooth and elastic, about 5 minutes. Cover and let rest 10 minutes. Lightly grease a cookie sheet. Give each boy a portion of the dough and let him shape it into an airplane or other flying machine. Let rise 20 minutes. Heat oven to 350° and bake for 15 to 30 minutes, depending on the size of the airplane, until golden brown.



Honey Bee Cookies

½ cup margarine or butter

1½ cups flour

½ cup packed brown sugar

½ tsp. baking soda

½ cup honey

½ tsp. salt

1 egg

½ tsp. ground cinnamon

Preheat oven to 375°. Beat margarine, brown sugar, honey and egg in a medium bowl on medium speed, scraping bowl constantly, until smooth. Stir in remaining ingredients. Drop the dough by teaspoonfuls onto an ungreased cookie sheet. Bake until set and light brown around edges (surfaces of cookies will appear shiny), 7 to 9 minutes. Let stand 3 to 5 minutes before removing from cookie sheet with spatula onto a wire rack. Makes 36 cookies.

Space Dust Bars

- | | |
|------------------------------|--|
| 1 pkg. white chocolate chips | 2 12-oz. cans apricot dessert & pastry filling |
| 1/3 cup butter | 1 cup sweetened, flaked coconut |
| 2 cups graham cracker crumbs | Additional coconut or powdered sugar |
| 1 cup chopped pecans | |



Preheat oven to 350°. Grease 9"x13" baking pan. Combine white chocolate chips and butter in medium saucepan; cook and stir over low heat until melted and smooth. Remove from heat; stir in graham cracker crumbs and pecans. Let cool 5 minutes. Press half of crumb mixture into bottom of pan. Bake 10 minutes or until light brown. Spread apricot filling evenly over hot crust. Combine coconut with remaining crumb mixture; sprinkle evenly over top of apricot filling. Bake 20 to 25 minutes or until light golden brown. Cool completely in pan. Sprinkle with additional coconut or powdered sugar if desired. Cut into bars.



GAMES

Celebration of Flight

Miami Valley Council

Equipment needed: one piece of typing paper for each person, hula hoops, pencils

This is a contest with paper airplanes. Decide how many planes each participant gets. Have them fold their own plane and clearly write their name on it to avoid any disputes on the landing field. Go to your local high school and have everyone fly their planes from the stadium seats. Place hula hoops in various places on the ground as targets. To increase the fun even more, place prizes inside each hula hoop. The closest plane wins the prize!

Judge them in the following categories: Design, Flight for distance, Flight for amount of time aloft, Accuracy

Catch the Meteors

Indian Nations Council Pow-wow Book

Balloons filled with water are flipped with a towel held by one Cub Scout on each end, holding towel between them. Two teams of four boys flip a water filled balloon between them. They start out three feet apart, and with each progressive flip, they each step back one pace. They continue

in this manner until the balloon bursts. If you miss, you get wet! Can be done by Packs with several pairs of teams.

Aviator Day
Indian Nations Council Pow-wow Book
(revised slightly)

Cub Scouts earn their wings as honorary Scouting pilots.

Your awards person should make each boy a set of wings (made out of cardboard sprayed gold) which can be pinned to his chest with double stick tape, during your closing award ceremony. Call your opening ceremony "Take Off" and your closing a "Landing".

Set up various stations. Each Cub Scout should be issued a "Log "Book (index card) which is stamped at each station to show his participation.

Station 1: Navigator. Simple compass trail such as, "6 paces North, 12 paces East". Have messages, such as Soar High with Cub Scouts, at the end of trail to be reported back to Navigator for successful completion. Several different trails should be laid out with varying degrees of difficulty.

Station 2: Bombardier. Fill mismatched or discarded socks with flour to throw at a marked target. Points could be awarded for accuracy. Balloons might work for this too.

Station 3: Flight Attendant. Build a simple obstacle course (landscape timbers laid at 2 foot intervals, or a ladder laid on the ground) and have Cubs carry a small tray of plastic glasses filled with water. The tray should be carried waiter style - flat on the palm at shoulder level. Point systems should be developed for speed, amount of water spilled, etc.

Station 4: Gunner. Have Cub Scouts fire water pistols at targets from rope between two trees. The targets can be made from coffee can lids or margarine tub lids. Another option would be to have boys throw wet sponges at plywood target with airplanes painted on it. The holes could be "clouds".

Station 5: Precision Landing. Make paper airplanes and test accuracy of pilot and plane. Fly plane through tire hung from tree and/or land on poster board landing strip.

Station 6: Paratrooper. Have Cub Scouts make clothespin parachutes and test its accuracy and their skill by trying to land it on a target. They are allowed to 'adjust' its flight path by blowing on it only - no touching.

NASA Awards Ceremony
Sam Houston Area Council

Personnel:

Cubmaster - the Space Station Commander

Den Leaders

Assistant Cubmaster - the CAP COM (capsule communications) for Mission Control.

Cmdr: Mission Control, BSA Space Station Freedom is ready for a crew. We want the best of the best, and the most highly decorated Astronauts that you can send us.

CAP COM: Roger, BSA Space Station Freedom. I have just the crew members in mind for you. Prepare your arrival bays for five (or the number of dens) outstanding crews."

CAP COM: Training Crew 5 (Den 5), have your crewmen completed their preparations for ascent to Space Station Freedom?"

Webelos Ldr: Mission Control, our crew is ready for lift-off. Proving our preparation and readiness, on our Crew, Johnny Webelos has completed ____, Jimmy Webelos has completed ____, ..."

CAP COM: Crew 5, you may proceed to launch in 5,4,3,2,1 blast off!" (Den rushes to the front to receive their awards from the Space Station Commander.

Bear Ldr: Mission Control, this is Crew 4 requesting permission to launch from the Bear launch pad."

CAP COM: Crew 4, have you completed your pre-flight preparations and training?"

Bear Ldr: Mission Control, our crew is ready for lift-off. Proving our preparation and readiness, on our Crew, Josh Bear has completed requirements ____, Jeremy Bear has earned ____, ..."

CAP COM: Crew 4, you may proceed to launch in 5,4,3,2,1 blast off!" (All of Den 4 rushes to the front to receive any awards from the Space Station Commander.

Wolf Ldr: Mission Control, this is Crew 3 requesting permission to launch from the Wolf launch pad."

CAP COM: Crew 3, have you completed pre-flight preparations and training?"

Wolf Ldr: Mission Control, our crew is ready for lift-off. Proving our preparation and readiness, on our Crew, Jerry Wolf has completed requirements ____, Jeffrey Wolf has completed ____, ..."

CAP COM: Crew 3, you may proceed to launch in 5,4,3,2,1 blast off!" (Den rushes to the front to receive their awards from the Space Station Commander. **Etc.**

Tiger Ldr: Mission Control, this is Crew 2 requesting permission to launch from the Wolf launch pad."

CAP COM: Crew 2, have you completed pre-flight preparations and training?"

Tiger Ldr: Mission Control, our crew is ready for lift-off. Proving our preparation and readiness, on our Crew, Tony Tiger has completed requirements ____, Terry Tiger Wolf has completed ____, ..."

CAP COM: Crew 2, you may proceed to launch in 5,4,3,2,1 blast off!" (Den rushes to the front to receive their awards from the Space Station Commander. **Etc.**

Cheer: **Do the Launch (Blastoff) Cheer** (Count down 10, 9, 8, 7, 6, 5, 4, 3, 2, 1 and toss a handkerchief into the air and cheer as loudly as they can until it hits the ground).

Materials found in **Baloo's Bugle** may be used by Scouters for Scouting activities provided that Baloo's Bugle and the original contributors are cited as the source of the material.

THEME MIDWAY

March is the month to get out with your cubs and learn about flight. There are many activities that you can do to teach your boys and yourselves about the principles of flight. There are many activities that you do to learn about how things fly. You could build your own kites. Go out on a windy day and have pack kite derby. See how well they fly. For a pack meeting activity, you could have the boys make their own paper airplanes and see whose airplane can fly the longest and furthest. You could also see whose plane can do the best aerobatics.

This would be an opportunity to learn about the power of air to make flight possible. You and your boys can learn how moving air can lift a large airplane, a bird or a paper airplane into the air. Learn about the history of flight and the men whose ideas and efforts contributed to development of modern aviation. As a part of this month's theme, you could teach about the Character Connections core values of Perseverance and Courage and how people like the Wright Brothers as well as others exemplified those values in their work.

There are many resources that you could use with this month's theme. Some of those resources might consist of:

The 2009-2010 Program Helps
The Wolf, Bear and Webelos Handbooks
Libraries
Computer programs and the Internet



This would be a good month to work on Wolf elective 6, Bear elective 5 and the Scientist Activity Pin.

CLOSING CEREMONY. An Ace Cubmaster Minute Trapper Trails Council Pow-wow Book (revised slightly). In ancient Rome 'as' spelled A S, was a pound weight. In the markets, goods sold by merchants that weighed an 'as' were considered good for selling. Latin influenced the French language. When 'as' became a French word it no longer had anything to do with a pound, it just meant 'terrific. In WWI, the French called a victorious pilot, an 'as. The English translated this into 'ace, spelled A C E.