

Name of the Game	My Leader, My Guide
Summary	Guides lead blindfolded Scouts through a maze. No one may speak, guides can use only the pressure of a single fingertip to direct their counterparts.
Number of Players	At least one patrol's worth, though the game can also be played competitively between patrols...
Equipment	Blindfolds and various obstacles/goals (can include mini-traffic cones, mouse traps, chairs, tables, or any other crazy things you can think of.
Duration	Can be short, can be long. Depends on how many times scouts take each other through the "obstacle course," and how many times scouts decide to change up the layout and refine their "one finger" guidance (see below).
Rule	<p>To conduct this activity, divide the group into pairs of two and blindfold one of them. Next, place some objects in the middle of the room like chair, tables, books etc. Instruct the pairs that the blindfolded person is the subordinate and the other one a leader. The leader has to guide his subordinate from one end of the room to the other end, crossing the obstacles, without speaking a word and only through touching him with the tip of one finger.</p> <p>Start with different pairs one by one. You will see that some of the leaders are sensitively holding their subordinates and guiding them step by step while others are only concerned about reaching the other side in minimum time to win the game. Also, some subordinates will readily take instructions while others may try to do their own thing, even though blindfolded.</p>
Variants	There are many variations that you can do by changing up the cue or have the one with magic powers touch each object to "feel" if it has magic powers. He may literally sniff out items, employ a dousing rod, wear a blindfold, etc.
Youth Leadership	<p>Youth can run the whole affair with prior training and coaching. The SPL can assign scouts to change the obstacle course after each pair finishes...</p> <p>At the end of such leadership games and activities, always take time to debrief. Ask the subordinates - how they were feeling when they were blindfolded? Were they able to trust their leader? After that, tell all the leaders individually what mistakes they were making. If they were lacking in right communication or sensitivity, tell them how to inculcate that.</p> <p>In the end, have the SPL explain the whole idea behind these leadership games, i.e. it is the leader who has a bigger picture or goal in mind so he should be responsible enough to guide and treat his subordinates in the right manner so that they deliver their part well in reaching that goal.</p>