

DEN LEADERS
FAITH: APRIL 2011 CUB THEME

It is very important that leaders are sensitive to the families in their dens with this theme. Please make yourself aware of all of the religious views that are represented by your cubs and their families before doing specific Faith activities within the den. BSA promotes faith, but not a specific religion. (Please refer to the "Religious Principles" section in the Cub Scout Leader Book. Pg.8-3)

Core Values & Character Connections (know-commit-practice):

Faith: Having inner strength or confidence based on our trust in a higher power.
Cub Scouts will learn that it is important to look for the good in all situations.
With their family guiding them, Cubs will grow stronger in their faith.

EDGE (explain, demonstrate, guide, enable) leader skill to be taught in class this month:
Campfire Meetings

Tiger	Plans	Requirements/Electives
Den Meeting #15	Fun & Games	Do: Elective 3 (game with family) HA: Elective 23 (kind of milk family drinks & why), Elective 25 (make a snack & share it)
Den Meeting #16	Cleanup Treasure Hunt, What Kind of Milk?, & Snack Time	Do: Elective 33 (Cleanup Treasure Hunt), Elective 23(kind of milk family drinks & why), Elective 25 (make a snack & share it)

Wolf	Plans	Requirements/Electives
Den Meeting #15	Marbles	Verify: Electives 10A (read book or tell story about American Indians), 21A-C (A= visit business where computers used, B= explain what computer does, use to write a report/letter, C= what a computer mouse is, how a CD-Rom is used) Do: Elective 4E (play Game of Marbles), Marbles Belt Loop
Den Meeting #16	Outdoor Adventure & Fishing (or another Game or Belt Loop)	Do: Electives 18A (plan & hold a family or den picnic), 18B (plan & hold a family or den outing), 19A-F (A=identify 5 kinds of fish), B=Rig a pole & fish), C=Fish with family or an adult-bait hook-do best, D=know rules of safe fishing, E=tell about fishing laws, F=show how to use a rod & reel)

Bear	Plans	Requirements/Electives
Den Meeting #15	Build a Model (part 1)	Do: Achievement 21A (build a model from a kit) 21 B(build a display for a model) 21C (draw to plan to change furniture in one room-use scale given) 21D (model of mountain, meadow, canyon, or river) 21F (model of rocket, car, boat, or plane) 21G (character connection=resourcefulness)
Den Meeting #16	Build a Model (part 2)	Do: Achievement 21A (build a model from a kit) 21 B(build a display for a model) 21C (draw to plan to change furniture in one room-use scale given) 21D (model of mountain, meadow, canyon, or river) 21F (model of rocket, car, boat, or plane) 21G (character connection=resourcefulness)

Patches: Cub Scouting's Leave No Trace, GSLC Leave No Trace Patch, Outdoor Activity Patch

Belt Loops: Art, Chess, Fishing, Marbles, Nutrition

FUN FOR THE FAMILY

1. Shaping Your Family Identity	C-Family Ancestors, D-Family Faith, M-Lights On
2. Developing Personal Skills	P-Special Strengths
3. Building a Family Team	B-Church Visit, O-Mission Possible
4. Connecting with your Community	S-Tree Planting
5. Facing Family Challenges	G-Hopeful Lessons

PRE-OPENERS

- * **Only if there is NO diversity of religion in your den:** Games, puzzles, & activities that are appropriate for the religion represented by your cubs.
- *Spring or nature crafts.
- *Start work on models.
- *Cubs can make a collage about "me" or about what they like in nature.
- *Play Marble Shooter (Wolf Elective 4B)

RUN-ONS/ JOKES/ RIDDLES/ SKITS

Invisible Bench - plus Add-Ons Skit

Required:4 to 8 scouts

Script:

Scout #1 walks onstage and squats down as if he is sitting on a bench that is invisible.

Scout #2 walks up to #1.

Scout #2: Whatcha doin'?

Scout #1: Just sitting on this invisible bench.

Scout #2: Can I join you?

Scout #1: Sure.

Scout #2 sits down next to #1.

Scout #3 repeats the dialog.

Each scout comes on and repeats, making a long line of scouts sitting on the bench.

Last scout walks up to line of scouts.

last Scout : What are you guys doing?

all people: Just sitting here on this invisible bench.

last Scout : No you aren't. I moved the bench over there. (points)

All the sitting scouts fall down.

Add-On #1:

last Scout : No you aren't. I moved the bench over there yesterday. (points)

Scout #1: But, I moved it back here this morning!

last Scout : Oh, ok! (and sits down with the rest)

Add-On #2:

last Scout : Oh, ok! (and sits down with the rest)

one more Scout : What are you guys doing?

all Scouts: Sitting on this invisible bench.

one more Scout : Oh no! I just got done painting that bench!

all Scouts: AAAAGH! (stand up and wipe paint off back sides.

Add-On #3:

Scout #1 is onstage, pretending to rake his garden.

Scout #2 walksup.

Scout #2: What are you doing?

Scout #1: Raking an invisible garden!

Scout #2: Oooohhhh, just like that last weird skit!

SONGS

(Song From Day Camp)

Hey there (scout's name), you're a real cool cat.

You've got a lot of this (point ot brain)

And a lot that (point to muscle)

We all think you're really neat,

So come on in & do the chigga beat

Hands up! chigga, chigga, chigga, chigga,

Hands down! chigga, chigga Chigga, chigga,

To the the right! chigga, chigga, chigga, chigga,

To the left! chigga, chigga, chigga, chigga,

Repeat with different scout name or group name

Cub Scout Song Book:

Alive, Awake, Alert, Enthusiastic pg. 34

I Love the Mountains pg.63

God Bless America pg.73

America pg.72

America the Beautiful pg. 73

Cub Scout Kum Ba Yah pg.87

OPENING/FLAG

Men of Great Faith

Narrator: There have been many groups of people that have faced many hardships on their journey in building this nation. Many left lives of privilege and comfort to make new homes in a harsh and sometimes hostile environment.

Cub 1: They were man and women of great courage.

Cub 2: They were men and women of great faith.

Cub 3: They were men and women who were willing to sacrifice.

Cub 4: They were men and women of great determination.

Cub 5: They were men and women who were strong in spirit and body.

Narrator: Let us all remember these great Americans as we stand for the Pledge of Allegiance.

Spring Opening

S - seeing trees and grass turning green.

P – planting seeds.

R – the return of the robin.

I – the iris blooming

N – new animal babies

G – going outside after winter

Together: It's a great time of year to enjoy our beautiful country. Please join us in the Pledge of Allegiance.

CLOSING/ CUBMASTERS MINUTE

Quotes (Circle 10 Council)

"A. C. Benson used to say "There are four Christian values, not three: they are Faith, Hope, Charity – and humor" - Lord Robert Baden-Powell

"Press forward with Hope; mix it with optimism and temper it with the sense of humor which enables you to face difficulties with a sense of proportions." - Lord Robert Baden-Powell

"Without faith, nothing is possible. With it, nothing is impossible."

- Mary McLeodBethune (1875 - 1955) Educator

"Optimism is the faith that leads to achievement. Nothing can be done without hope or confidence."

- Helen Keller

What Cubs Are Made Of (Baltimore Area Council)

(Baloo's Bugle-Nov 2005-Faith Hope & Charity-pg.4)

Cub Scouts are made of all of these,

Scarves of gold, patches on sleeves,

Trousers of blue and well-worn knees,

That's what Cub Scouts are made of.

They're partly Indians, of fringe and feather,

And beads and buttons and bits of leather,

With war-paint and freckles mixed together,

That's what Cub Scouts are made of.

They're made of a promise, a pledge, and a prayer

Of hands that are willing, of hearts that play fair,

With something inside them that God put there,

And that's what Cub Scouts are made of.

Why God Made Boys (Baltimore Area Council)

(Baloo's Bugle-Nov 2005-Faith Hope & Charity-pg.32)

God made a world out of his dreams

Of magic mountains, oceans and streams.

Prairies and plains and wooded land;

Then paused and thought,

"I need someone to stand '

On top of the mountains, to conquer the seas,

Explore the plains and climb the trees,

Someone to start out small, and grow

Sturdy and strong, like a tree."

And so He created boys, full of spirit and fun

To explore and conquer, to romp and run,

With dirty faces, banged-up shins,

Flashing eyes, and great wide grins.

When He completed the task He'd begun,

He surely said, "That's a job well done!"

RESOURCES

http://www.games-for-all-reasons.com/marble_games.html (Marble Games)

CHEERS

From: BSA Group Meeting Sparklers Book-

Big Bear Hug Applause
Big Hand (& with Feeling)
Heart & Soul
Locomotive Applause
Reel Applause
Stamp of Approval

CUB GRUB

Rainy Day Cloud Nines (<http://familyfun.go.com/recipes/cloud-nines-679785/>)

Ingredients

1/2 pt. heavy cream
Few grains salt
1 tsp. pineapple juice
1/4 tsp. vanilla extract

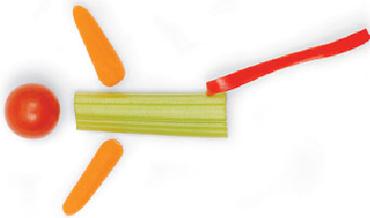
2 cups mini marshmallows
Fresh or canned pineapple slices



Instructions

In a chilled stainless steel mixing bowl, combine the heavy cream, salt, pineapple juice and vanilla extract. Whip until soft peaks form. Fold in the mini marshmallows, cover and refrigerate for at least 1 hour. (The marshmallows will sweeten the cream as it sets.)

Just before serving, trim the outer edges of the pineapple slices to resemble sun rays. Place each pineapple slice in the center of a plate and top with a generous dollop of marshmallow cream. Serves 6 to 8.



FamilyFun Magazine

Vegetable Flowers with Homemade Ranch Dip

(<http://familyfun.go.com/recipes/vegetable-flowers-with-homemade-ranch-dip-685566/>)

ASSORTED VEGETABLES:

radish slices
fresh spinach leaves
cucumber rounds
cherry tomatoes
celery sticks
baby carrots

RANCH DIP:

1 16-ounce container sour cream
1 tablespoon white vinegar
2 tablespoons minced, fresh parsley
2 tablespoons minced, fresh dill
1/2 teaspoon garlic powder (or 1 clove garlic, crushed)
2 tablespoons grated onion (optional)

Salt and pepper, to taste

Instructions

Set out vegetables and let your kids design their own flowers (there is no right or wrong way of doing this). We used radish slices and cucumber rounds for petals, cherry tomatoes for flower centers, celery sticks for stems, spinach for leaves, and baby carrots for grass.

Ranch Dip: In a small bowl, stir together the sour cream and vinegar until smooth. Add the parsley, dill, garlic powder, onion, if desired, and salt and pepper and stir. Cover and refrigerate for at least 1 hour.



CRAFTS

Pop-up Eggs (<http://familyfun.go.com/crafts/pop-up-eggs-841040/>)

Total Time Needed: 1 Hour

Materials: Card stock, Scissors, Double-sided tape, Embroidery floss

Instructions

Begin by cutting out three identical egg shapes from card stock (ours are 8 inches tall). Crease the eggs by folding them in half lengthwise and opening them back up. Cut card stock into strips of varying sizes from 3/4- to 1 1/4-inch wide and 9 to 12 inches long. Accordion-fold the strips so that there's about one inch between each fold. Pop-up Easter Egg Step 3 Attach the ends of several strips along one edge of an egg using double-sided tape. Trim the strips so that they make a shallow arc across the egg's width, then secure the other ends in place. When you've covered all three eggs, use double-sided tape to join their backs as shown. Between two of the sections, insert a loop of embroidery floss for hanging. Tip: If the strips sag when you hang the egg, peel them off, shorten them, and reposition them.



Winged Wonders (<http://familyfun.go.com/crafts/winged-wonders-670394/>)

Total Time Needed: 1 Hour

Materials: Colorful magazine pages & Pipe cleaners

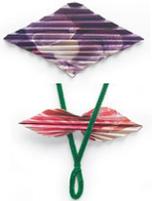
Instructions

For each butterfly, choose 2 colorful magazine pages. Cut out 2 squares, one 5 inches on a side, the other 4.

Winged Wonders - Step 2 Starting at one corner, accordion-fold the squares on their diagonals; our folds were 1/4 inch each.

Winged Wonders - Step 3 Pinch the center of each folded square. Bend a 12-inch pipe cleaner in half and create a small loop. Arrange the squares in a butterfly shape and center them inside the pipe cleaner.

To secure the wings, twist the pipe cleaner above and below the wings and curl the ends for antennae.



Go, Tube Racer, Go! (<http://familyfun.go.com/crafts/go-tube-racer-go-670325/>)

Total Time Needed: 2-3 Hours

Materials:

* Toilet paper tube * Acrylic paint * Scissors * Hole puncher * Black craft foam * Aluminum foil
* Glue * Paper for decorations (optional) * Small paper fasteners

Instructions

1. Go, Tube Racer, Go! - Step 1 Coat the tube with acrylic paint. When it's dry, mark the location of the cockpit, steering wheel, and wheels as shown. Snip out the cockpit and punch holes at the wheel and steering wheel marks. Fold the steering wheel flap down and the other flap up to serve as a seat back. Cut 4 wheels about the size of the toilet tube ends and a quarter-size steering wheel out of black craft foam. Cut 4 quarter-size hubcaps out of aluminum foil. Punch holes in the centers of all the circles. Glue the hubcaps onto the wheels and decorate the steering wheel with foil accents. Give your mean machine a custom paint job; we glued on paper decorations and added numbers as well. When you're ready to roll, attach the wheels and steering wheel to the tube with small paper fasteners. Start your engines!



Yes, I Can! Can (<http://familyfun.go.com/crafts/yes-i-can-675529/>)

Total Time Needed: 1 Hour

Materials:

* Old magazines * Clean can or other suitable container (Gail used recycled chip cans) * Scissors * Glue

Instructions: Give your child some old magazines and the clean can or other container. Have her cut out images of things she can do, such as riding a bike, diving into a pool, and reading a book, then glue them to the side of the can. She'll have a constant reminder of her abilities and a handy place to store trinkets.

(For the Cub's Faith theme, the cubs can decorate a can for a pre-opener. Send them home with instructions for the family to put ideas of ways they can practice their beliefs on slips of paper that you've put inside. Have them bring their cans to the next meetings and share their ideas.)

GAMES/ ACTIVITIES

Who Is It? (game)

Give everyone a 3x5 card. Have them all write down 4 things about themselves that no one else in the room should know. Have them put their name on the top of the card for future reference. Collect the cards. Then pass out a piece of paper to each person. Read the cards one at a time and have everyone write down who they think the person on the card is. Then read off the correct results (the names from the top of the cards) while they check their lists. The person who gets the most right is the winner.

Examples of Faith (20 questions type of game, but 10 questions may be better for attention span)

Have examples of people (representing many different backgrounds-examples in the Bear book Achievement 1A) who have shown examples of faith. Have the kids guess who you are thinking of by giving one clue at a time. A clue can be a word clue, a picture, or show an item that gives a clue about that person. The boys can come with ideas, also. (Wolf Achievement 11A, Bear Achievement 1A)

Giant Marbles (<http://familyfun.go.com/playtime/giant-marbles-919494/>)

In this oversize version of the classic game, kids take aim at a collection of sports balls.

Number of players: 2 or more What You Need: Variety of sports balls & Rope or chalk

To set up: First collect as many balls as you can (soccer, beach, playground, and basketballs), then make a large circle with rope on grass or chalk on blacktop. Place all the balls into the circle and spread them out a little.

To play: Players use one ball as the shooter (a heavier basketball or soccer ball works well).

Standing 10 feet away, players take turns rolling this ball at the pile to try to knock out as many balls as they can without the shooter's going outside the ring. If a player knocks out any balls, he keeps them ("keepsies" in marbles lingo) and gets to go again. When the circle is empty, the player with the most keepsies wins.

Roll Out the Marble (<http://familyfun.go.com/playtime/roll-out-the-marble-708223/>) (picture on webpage)

Here, speed and balance go hand in hand to create an action-packed marble relay. Players: 4 or more

What You Need

* Cardboard tubes, such as paper towel or wrapping paper tubes * Scissors * Marble

To get started: Cut the cardboard tubes into equal-length troughs, one for each player (ours were approximately 1 foot long). Have players line up 2 to 3 feet apart.

To play: The first person in line sets the marble on one end of his trough, then, without touching the marble, rolls it the length of his tube and into the next player's (it's okay if troughs touch). That player passes the marble to the next, and so on. As each player passes the marble, he moves to the end of the line, eventually catching the marble again and passing it on. If someone drops the marble, he's out and the marble goes back to the beginning of the line. Whoever's left is the winner.

Twist: For larger groups, divide the players into 2 teams. Give each team a marble. Have them race to pass it around the group 3 times. If a team drops their marble, they must start all over again.

Marble Launch (<http://familyfun.go.com/playtime/marble-launch-708146/>)

Teach an old pool noodle a new trick by turning it into a backyard raceway for kids' marbles.

What You Need: * Pool noodle * Serrated knife * Toothpicks * Paper * Markers or paint * Tape * Skewers
Instructions: Cut the noodle in half lengthwise with a serrated knife (a parent's job). Use toothpicks to join the halves, side by side. Cut out paper banners and decorate them with checker patterns and raceway messages. Tape the banners to toothpicks or skewers and set them in place. Finally, prop up one end of the track and let the good times roll!

Fishing Target Practice

Teach boys how to use a rod and reel & then have them practice casting by aiming at a target in your backyard. (On another day, take them fishing at a community pond, etc.)

Fishing for Faith

Have one end of a string attached to a dowel, and the other end attached to a magnet. Make paper fish with magnets or paperclips attached to them. On the backs of the fish have ideas of how to practice faith. The boys can catch fish and then discuss the idea for faith on the back of the fish.

(It is very important that you are sensitive to the religions of the boys in your den. If you don't feel comfortable discussing it in your den, the boys can each make their own game to play with their families.)