# June Theme PERSEVERANCE

Perseverance is sticking with something and not giving up, even if it is difficult.

Finish what you start.

Never give up.

Continue to work hard even if you're not successful at first.

Work to get better at things you aren't very good at.

Set personal goals for improvement Always do your best

Sticking with something and not giving up, even if it is difficult. Cub Scouts will discover that they need to try and try again to master a skill such as knot tying. As they work hard for advancement, they will recognize in themselves and in others the quality of perseverance.

# **OVER THE HORIZON**

#### **Business Gurus**

These businessmen and the companies they founded are today known around the world, but as these stories show, their beginnings weren't always smooth.

- Henry Ford: While Ford is today known for his innovative assembly line and American-made cars, he wasn't an instant success. In fact, his early businesses failed and left him broke five times before he founded the successful Ford Motor Company.
- Bill Gates: Gates didn't seem like a shoe-in for success after dropping out of Harvard and starting a failed first business with Microsoft co-founder Paul Allen called Traf-O-Data. While this early idea didn't work, Gates' later work did, creating the global empire that is Microsoft.
- 3. Walt Disney: Today Disney rakes in billions from merchandise, movies and theme parks around the world, but Walt Disney himself had a bit of a rough start. He was fired by a newspaper editor

because, "he lacked imagination and had no good ideas." After that, Disney started a number of businesses that didn't last too long and ended with bankruptcy and failure. He kept plugging along, however, and eventually found a recipe for success that worked.

## **QUOTES**

When the world says, "Give up," Hope whispers, "Try it one more time. "Author Unknown

When you come to the end of your rope, tie a knot and hang on. Franklin D. Roosevelt

A boy carries out suggestions more wholeheartedly when he understands their aim.

Robert Baden-Powell

Fall seven times, stand up eight. Japanese Proverb

## **DEN ACTIVITIES**

Planning Den Outdoor Activities. Having outdoor fun and adventures Is one of the most exciting parts of Cub Scouting. Lead a discussion on the benefits of having den outdoor activities. Remind the leaders that den plans should include outdoor activities throughout the year. Brainstorm ideas for upcoming months. Point out that outdoor activities might include those in a backyard or at a nearby park, as well as field trips, hiking, and conservation projects. Remember to emphasize the importance of having backup plans for when the weather turns bad.

#### Perseverance with Outdoor Activities

Make some musical instruments. Staple two paper plates together, with dried beans or rice inside, for a shaker. Use two rulers or dowel rods to create rhythm sticks. Strike a wooden spoon against a metal bowl or a plastic bucket for a drum

**Talent Show -** Have boys perform talents individually or as a group

Also consider other outdoor activities which can be used to teach this month's core value of Perseverance:

- Plan a hike where boys encounter obstacles similar to those an early explorer might have encountered. Talk about how pioneers and early explorers persevered to reach their destinations.
- Study plants that survive difficult environments. Encourage boys to keep trying when an activity is difficult.
- Plays a game related to pioneers and discuss their perseverance to complete their journeys. Tell boys that those who persevere improve their skills.

# **PRE-OPENERS**

## HAVE A SPECIAL OUTDOOR FLAG CEREMONY IN HONOR OF FLAG DAY, WHICH IS CELEBRATED JUNE 14<sup>TH</sup>

Learning to fold the flag properly or hoisting and lowering the flag can be a real challenge for young scouts – it does take Perseverance!

#### A PENNY FOR PERSEVERANCE

- 1. Provide a bucket half full of water with a quarter in the bottom.
- Give each person a penny to drop in, to try to land entirely on top of the large coin.
- 3. It is almost impossible. The trick takes time and patience in other words, Perseverance!
- 4. Discuss the need for patience and perseverance, and when and why it may be a

MAKE MARSHMALLOW CATAPULTS AND HAVE A COMPETITION AMONG FAMILIES.

You can practice PERSEVERANCE and have some fun – and if you're lucky, you'll catch a delicious marshmallow! Make your own design or purchase a kit from a scout shop.

# OPENING/CLOSING & FLAG CEREMONIES

## Try, Try Again

Boy Scouts of America Roundtable Planning Guide 2011-2012

Materials: Index card with script for each Cub Scout

CUB SCOUT 1: Perseverance means to keep trying even though we don't succeed the first time.

CUB SCOUT 2: When Thomas Edison set out to make a light bulb, he tried over a thousand different materials until he found the one that worked.

CUB SCOUT 3: Women's rights groups worked for many years before the Constitution was changed to give them the right to vote.

CUB SCOUT 4: Many of the discoveries in science and medicine happen only because the discoverer has tired many times to find the answer.

CUB SCOUT 5: Today we have a flag with 50 stars on it because many people persevered to add states to the United States.

CUB SCOUT 6: Let us stand and salute the flag.

## I Can Opening)

This can be read as is or split into a few or many parts

I can-stand tall in my heritage and believe fully in America!

I can-strive for the highest pinnacle, or any other spot I so choose, it is my decision, to be freely arrived at. I can- worship at the church of my choice, read whatever books, articles, or newspapers I choose, select my own home, friends, job and associates!
I can- sleep peacefully, free from the fear of midnight persecution, secure in the protection of my rights!

I can-fail as well as succeed, this is true freedom!

I can-shape my own destiny, have my visions realized, achieve anything I really believe I can!

I can- fail and still be counted a man, gain strength and experience through mistakes,

lose it all, and start over again as many times as my spirit is willing, until my dreams are reality!

I can- grow as large as my dominant aspirations, be as big as I am willing to pay the price to become!

I can- own my own home, start a business, invest in my future, climb to the stars by constructing my own staircase!

I can- compete and receive in direct proportion to my efforts, thank others for assistance in my success, but look only to myself for my failures!

I can- raise my family in freedom, and freely change homes, jobs, friends, tastes, location, vocation, and avocation,

but, most importantly, I can change myself!

I can- because I am an American! Please join me in pleaging allegiance to our flag.

#### **Cub Scouts Future**

**Narrator**: Cub Scouts are eager and ambitious boys looking forward to making their mark in the world. What will I be?

**1st Cub:** C could stand for Carpenter

**2nd Cub**: U A University Student

**3rd Cub:** B A Bus Driver. **4th Cub:** S A Soccer Player

**5th Cub:** C A Computer Programmer

6th Cub: O An Office Worker

7th Cub: U A Uniformed Policeman.

8th Cub: T A Traffic Controller

**9th Cub:** S Could stand for Space – An astronaut, Scientist, Technician or maybe a Resident.

**Narrator:** As Cub Scouts we are thinking about our future. What will it be? The opportunities are never ending.

## **AUDIENCE PARTICIPATION**

### How to Survive a Day Hike

Divide the audience into six groups. Assign each group their sound/words for the story. Each time their word is mentioned, the assigned group should make the designated sound. Practice as you make assignments before starting the story.

Day: "Dig those rays!" (Shade eyes with one hand)

Hike: "Tramp tramp" (stomp feet)

Clarence: "Do your best" (make Cub

Scout Sign)

Sidney: "My way is better" (hand on

chest)

Pack: "Light as air" (pretend to tuck

thumbs under pack straps)

Duffle Bag: "Heave Ho" (make motion of throwing over shoulder)

**CLARENCE** Cubby and **SIDNEY** Scout went

on a **DAY HIKE** in the mountains behind their home. **CLARENCE PACKED** his comfortable **DAY PACK** with high-energy foods and lots of water. He also put in a map and compass for good measure. SIDNEY Scout decided to use his Dad's old Army **DUFFLE BAG** since it could hold more canned root beer and chocolate pudding than a **DAY PACK** could. The weather was nice that **DAY**, though the hiking was slow because of **SIDNEY** Scout's heavy **DUFFLE** BAG. Finally they HIKED to a small lake and stopped for lunch. **CLARENCE** Cub ate his lunch and rested awhile on his **PACK**. **SIDNEY** was too tired to eat after carrying the **DUFFLE BAG** that far. **SIDNEY** told **CLARENCE** to start hiking home and he would catch up later that DAY. CLARENCE took a compass reading and HIKED for home. SIDNEY took a nap on his DUFFLE BAG. When SIDNEY woke up the DAY had turned cloudy and he didn't know which way to begin to HIKE home. He picked up his **DUFFLE BAG** and decided to **HIKE** along a stream back to town. When the **DUFFLE BAG** got too heavy, **SIDNEY** tried to float it down the stream. but the **DUFFLE BAG** sank, and now it was twice as heavy for **SIDNEY** to carry.

twice as heavy for SIDNEY to carry.

CLARENCE HIKED home and enjoyed his

DAY HIKE. Three years later SIDNEY was
finally picked up on a sunny DAY along the
lower Colorado River heading toward the
Gulf of California, still carrying his DUFFLE

BAG. When asked about the unusual
length of his DAY HIKE, SIDNEY said the
next time he went he would change only
one thing -- he would PACK his DUFFLE BAG
with more flavors of pudding.

# **SONGS**

(tune: Sippin' Cider)
Leader sings one line and audience
repeats it
For the chorus, after every four lines,

the audience repeats the four lines without pausing between lines.

The other day (repeat)
I saw a bear (repeat)
Out in the woods (repeat)
A-way out there (repeat)
Chorus: (repeat verse without stopping)

I looked at him (repeat) He looked at me (repeat) I smiled at him (repeat) He smiled at me (repeat) Chorus

He said to me (repeat)
Why don't you run? (repeat)
I see you ain't (repeat)
Got any gun (repeat)
Chorus

And so I ran (repeat)
Away from there (repeat)
But right behind me (repeat)
Came that bear (repeat)
Chorus

And then I saw (repeat)
Ahead of me (repeat)
A great big tree (repeat)
Oh, mercy me (repeat)
Chorus

The lowest branch (repeat)
Was 10 feet up (repeat)
I'd have to jump (repeat)
And trust to luck (repeat)
Chorus

And so I jumped (repeat)
Into the air (repeat)
But I missed that branch (repeat)
A-way up there (repeat)
Chorus

Now don't you fret (repeat) And don't you frown (repeat) "Cause I caught that branch (repeat) On the way back down (repeat) Chorus

That's all there is (repeat)

There ain't no more (repeat)
Unless I meet (repeat)
That bear once more (repeat)
Chorus

Start & Stick & Do Not Quit

(Tune: Row, Row, Row Your Boat)

Came into sight (repeat)
That goat grew pale (repeat)
And green with fright (repeat)
Chorus
He heaved a sigh, (repeat)
As if in pain (repeat)
Coughed up those shirts (repeat)
And flagged the train! (repeat)

When you go to start a Task, Be sure you Learn to Stick If you want to "Do Your Best" You cannot Start & Quit

First set your final goal
Then practice hard and long
Keep it up and try again
Then sing a victory song!

# **SKITS**

## Going the Distance

**Personnel**: Any number of boys, each with a bike (real or prop Or maybe a prop multi-seater with a seat for each Cub)

Set-Up: All start out walking, pushing bikes, looking tired:

**Cub 1:** (stops) I'm thirsty. (All get a drink.) (Continue Walking.) **Cub 2:** (stops) I'm hot (All wipe off face.) (Continue Walking.)

Cub 3: (stops) I'm hungry (All get something to eat) (Continue Walking)

**Cub 4:** (stops) My shoestring is undone (All tie shoestrings) (Continue Walking) (*Make up more things as needed*)

**Last Cub**: (as boys approach the end of the stage): This sure has been a long walk how far have we gone?

Cub 1: (Looking back) Across the stage!

**Boy Genius 1st Boy** sitting on chair or bed with toys and clothes scattered all over. He is deep in thought. Several friends come in.

**All**: (Greet one another)

2nd Cub: "Hi \_\_\_ what are you doing?

Ist Cub: Just thinking.

2nd Cub: "Thinking about what?"

1st Cub: "My invention."

3rd Cub: "Are you inventing something?"

1st Cub: "Sure, I want to be famous like Alexander Graham Bell or Thomas Edison."

4th Cub: "What do you have in mind? Maybe we can help.

All: "Sure"

**1st Cub**: "Okay, (getting up) First of all I need a big box. There's one in my closet, ---I need 2 toy airplanes-then I'll need some kite string - last I need-some rags-You can use my clothes for that, okay, now put everything in the box. That takes care of it."

4th Cub: "Takes care of what?"

**1st Cub**: "My invention. I just invented a way to get my room cleaned before my Mom gets home.

#### The Train)

Cast: 2 BOYS tracking animals, rest of den acts as TRAIN

Props: 3 flashlights, other props as desired

Setting: 2 boys are walking across the stage shining their flashlights on ground as if they're

looking for something.

Cub 1: Look! Bear tracks!

Cub 2: There aren't any bears around here. These are raccoon tracks.

**Cub 1:** Those are bear tracks.

Cub 2: They can't be!

Cub 1: I know what bear tracks look like and those are bear tracks.

Cub 2: Raccoon tracks!

Cub 1: Bear tracks!

Cub 2: Raccoon tracks!

(Boys grab each other and start to wrestle. As they are rolling around on the ground, the other boys enter making train noises the first one carrying a flashlight to simulate the headlight of the train. Boys stop wrestling.)

**Cub 1 and 2:** (Look at each other and speak in unison.)

Train tracks!

(They jump up and start running as the train chases them offstage.)

# **CRAFTS**

#### **Uncle Jonathan's Easiest Classroom Kites Ever**

http://www.bigwindkites.com/20kids/

#### **Material list:**

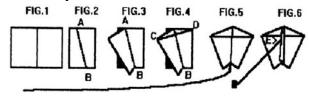
- √ 20 sheets of brightly colored 8 1/2" x 11" multipurpose printing paper. 20Lb. Bond is good.
- ✓ 208" bamboo skewers. *Cut off sharp ends*. Plastic coffee stirrers work quite well also.
- ✓ 1 roll of florescent surveyor's flagging plastic tape. Available at any hardware store. A plastic bag cut in a 1" wide spiral all around will also make a great tail.
- $\checkmark$  1 roll 1/2"wide masking tape or any type of plastic tape.
- √ 1 roll of string. (min 200', 6 to 10 feet for each child.)
- ✓ 20 pieces of 1"x 3" cardboard for winding up the string.
- ✓ Scissors.
- ✓ Hole punch. (optional)

#### **Directions:**

- 1. Fold a sheet of 8 1/2" x 11" paper in half to 8 1/2" x 5 1/2".
- 2. Fold again along the diagonal line A in Fig.2. This diagonal line can be determined by making a mark at the top 1/2 inch from the fold and a mark at the bottom 3 in. from the fold and drawing a line between these marks.
- 3. Fold back one side forming kite shape in Fig.3 and place tape firmly along fold line AB. (No stick is needed here because the fold stiffens the paper and acts like a spine.)

- 4. Place bamboo skewer from point C to D and tape it down firmly.
- 5. Cut off 6 to 10 feet of plastic ribbon and tape it to the bottom of the kite at B.
- 6. Flip kite over onto its back and fold the front flap back and forth until it stands straight up. (Otherwise it acts like a rudder and the kite spins around in circles.)
- 7. Punch a hole in the flap at E, about 1/3 down from the top point A. This hole can be reinforced with an additional piece of tape.
- 8. Tie one end of the string to the hole and wind the other end onto the cardboard string winder.

#### 9. Go fly a kite!!!



#### **Homemade Weather Station**

### This can complete all of Bear Elective 2 Weather AND the Weather Belt Loop!

Make a Weather Station. Have the boys track the weather for 2 weeks using a weather tracking chart/booklet. Also, have them compare the actual weather to what was forecasted on TV!

#### **Barometer**

**Materials**: water bottle, tape, 2 long clear straws, a stick of chewing gum, water, Fine point water resistant marker, food coloring

Tape the straws together, side by side, so that each straw sticks out 1-2 inches past the other. Chew the stick of gum so that it is soft. Fill the bottle half way with water. Color it slightly with food coloring. Suck on the straw and draw water half way up the straw. Use your tongue to trap the water in the tube. Quickly move the gum onto the top of the tube to seal it. (tricky) Make a mark on the side of the straw to record where the water level is in the straw. Place in bottle. Pay attention to the change in weather as the water level changes. The water in the straw rises and falls because of air pressure exerted on the water in the bottle. As the air presses down (increased atmospheric pressure) on the water in the glass, more water is pushed into the straw, causing the water level to rise. When the air pressure decreases on the water in the bottle, some of the water will move down out of the straw, causing the water level to fall. The change in barometric pressure will help you to forecast the weather. Decreasing air pressure often indicates the approach of a low pressure area, which brings clouds and precipitation. Increasing air pressure often means that a high pressure area is approaching, bringing with it clearing or fair weather.

#### <u>Outdoor Thermometer</u>

**Materials**: Thermometer, shoe box, scissors, string, hole puncher, tape Cut several small slits in sides of shoe box (these are for ventilation). Punch 2 holes, side by side, on one end of the shoe box. Thread string through two holes. Attach string to thermometer with tape so that it hangs suspended in the shoe box.

#### **Weather Vane**

**Materials**: Plastic straw with lines, new pencil with eraser, straight pin, scissors, 2 3 x 5 index cards, quick-setting glue, water/soda bottle, sand/salt (for weight), sharpie marker. Fill bottle with Sand. Mark bottle with directions. Cut the vane and pointer arrow out of the light cardboard or 3 x 5 cards (the arrow should be smaller than the vane). Cut slits at ends of straw. Use the lines to help guide a straight cut. Make cuts on the same lines on each end! Slide the vane and pointer arrow into slits at each end of the vane and glue into place. Find the center of the straw and push straight pin through, sticking the sharp end into the pencil eraser. Place pencil securely in bottle filled with sand. The straw should be above the top of the bottle and spin freely.

Be sure the vane bottle is placed with the directions facing the correct way! Reading it: the arrow points to the direction the wind is coming FROM. A northwest wind comes FROM the northwest.

#### Rain Gauge

Materials: empty tuna fish can, ruler, fine tip permanent marker

Place ruler inside tuna can. Using the marker, mark the following measurements from the bottom of the can: 1 inch (if it is below the rim),  $\frac{1}{2}$  inch,  $\frac{3}{4}$  inch. Place can outside in an unobstructed area to collect rain. Be careful of sprinklers!

#### **Weather Tracker**

Make the tracker easy - mostly fill in the blanks. You'll want them to record measurements, watch the weather prediction (local news, or online news or weather.com), and verify the predictions. Don't forget to include **DETAILED** instructions so the parents can help them out. Below is an example for a day's entry.

Morning						
Temperature	Wind Direction					
Air Pressure (circle one)	High Low					
Your Weather Prediction	Based on Your Meas	uremer	nts			
Today's High Temperature Precipitation Measurement						
Today's Weather (	circle all that apply)	Rainy	Snowy	Sunny	Cloudy	Windy
Evening						
Temperature	Wind Direction		Preci	pitation		
Watch the Weather Rep	ort					
Today's High Temperature Precipitation Measurement						
Today's Weather (	circle all that apply)	Rainy	Snowy	Sunny	Cloudy	Windy
Was your prediction of today accurate?						
Was the weather man/woman's prediction of today accurate?						
Tomorrow's Predicted High Temperature						
Predicted Precipite	ation					
Tomorrow's Predicted Weather (circle all that apply) Rainy Snowy Sunny						
Cloudy Wir	ndy					

# **GAMES**

#### Indian Stick Game

Take three short or long flat sticks. Put a color and or a design on one side only of each of the sticks. Toss all three sticks into the air. If one stick lands "colored-side-up, 5 points. (You may substitute points for beans, acorns, or wampum to be given to thrower from each player.) If two colored sides land face-up, 10 points are

given. If all three colored sides land face-up, the thrower is the winner and receives 20 points or items from stock-pile. If non land face-up, thrower gives each player two of his points or items.

#### **Donkey Race**

Two boys straddle a broomstick back-to-back. On signal, one runs forward and the other runs backward for about 50 feet. They then run back to the starting line, but this time the forward runner becomes the backwards runner. Several teams may compete at the same time.

#### **BROOM SWEEP RELAY**

#### Supplies for each team:

1 broom

1 balloon (inflated)

1 plastic cone

#### **Directions:**

Divide your den or pack into equal teams. Line up each team behind a starting line. Place a plastic cone about 40 feet from the starting line for each team. Give the first person in each team a broom and an inflated balloon.

On the start signal, the first person in each team puts the balloon on the floor and proceeds to sweep the balloon to the cone. He circles the cone and continues sweeping the balloon back to his teammates. He hands the broom to the next teammate and walks to the end of the line.

The next player sweeps the balloon to the cone, circles it and sweeps back to his team. The balloon is to remain on the ground at all times. If the balloon pops, the player must restart from the starting line.

The first team to have all players complete the clean sweep with the balloon is declared the winner.

Have extra balloons (inflated) on hand in case one should pop. This game can also be played outdoors - fill the balloons with water for some wild fun.

## **Scavenger Hunt**

Get a list of needed items from the local food shelter and have the boys go door to door trying to collect the specifically needed items, then donate them to the food shelter.

# **RUN-ONS/JOKES/RIDDLES**

Why can't an elephant ride a bike?

Because he doesn't have a thumb to ring the bell.

What happened when the wheel was invented? It caused a revolution!

What do you get when you cross a bike and a rose? Bicycle petals

What would you get if you crossed a chicken with a bicycle? A HEN-speed bike.

Can you name the most moving invention every made? The Wheel. It wheelly got things moving!

Knock Knock. Who's there? Ivan. Ivan who?

Ivan riding your bike.

Why can't bicycles go as fast as cars? Because they are "two" tired.

What does a bicycle call his Dad? A pop-sicle!!

Q: What's big and gray and has 16 wheels?

A: An elephant on roller skates!

**Joe:** I saw you running alongside your bike this morning.

Moe: Yes, I was late and didn't have time to get on

A joke about never giving up:

Q: Why do you always find things in the LAST place you look?

**A:** Because once you FIND it, you stop looking!

#### **BUFFALO STORIES**

These are a variation of the popular elephant jokes. They can be set up with two boys for each "joke".

Cub 1: How can you tell if a buffalo is under your bedroll?

Cub 2: The ceiling of your tent is very close.

Cub 3: Did you know buffaloes are originally from Italy?

Cub 4: You mean like in the song "Oh where is the home for the buffaloes - Rome!

Cub 5: What do you find between the hooves of buffaloes?

Cub 6: Slow buffalo hunters.

Cub 7: What do you get when you cross peanut butter with a buffalo?

Cub 8: You either get peanut butter that roams the range or a buffalo that sticks to the roof of your mouth.

Cub 9: How can you tell a buffalo from a field mouse?

Cub 10: Try to pick it up. If you can't, it's either a buffalo or a very overweight mouse.

Cub 11: How can you tell a buffalo has been in the refrigerator?

Cub 12: His hoof prints are in the jello.

Cub 13: How can you tell when there are two buffaloes in your refrigerator?

Cub 14: You can't shut the door.

# A joke in honor of Doughnut Day:

Q: What has no beginning, no end, and nothing in the middle?

**A:** Simple – a Doughnut!

# **CHEERS & APPLAUSES**

**Doctor:** Open mouth, stick out tongue, say "Ahhhhhhhhh!"

Bullfighter: Hold down cape and move to in appropriate motion while shouting "OLE!

Astronaut Applause: Countdown, 10 – 1!! BLASTOFF!

Carpenter Applause: Pretend to pound a nail with a hammer saying "Bang, Bang, Ouch!"

Bicycle Applause: Pretend to get on a bicycle and move legs as if you pedaling – Yell:

"Pump, Pump, Pump up the Hill!"

Wheels Applause: "That was Wheely, Wheely, Wheely Good!"

**Squeaky Wheel:** Hold out arm and bend at elbow, make a wheel motion. Say "Squeal, squeak, squeak" as it goes round.

**Triumph** (BSA): Try, try, try, umph (made loud grunting noise), triumph, persevere!

## **CUB GRUB**

# REMEMBER TO CONSIDER ALL TYPES OF ALLERGIES WHEN PREPARING AND SERVING FOOD TO YOUR DENS AND PACKS

#### **Magic Cookie Bars**

This is the favorite recipe using Eagle Brand milk – the magic is that you can create a cookie without eggs – and they taste great!

#### Ingredients:

- ▶ 11/2 cups graham cracker crumbs
- ▶ 1/2 cup (1 stick) butter or margarine, melted
- ▶ 1 (14-ounce) can EAGLE BRAND® Sweetened Condensed Milk
- ▶ 2 cups (12 ounces) semi-sweet chocolate chips
- ▶ 1 1/3 cups flaked coconut
- ▶ 1 cup chopped nuts

#### **Directions:**

- 1. Preheat oven to 350°F (325°F for glass dish).
- 2. In small bowl, combine graham cracker crumbs and butter; mix well.
- 3. Press crumb mixture firmly on bottom of 13X9-inch baking pan.
- 4. Pour EAGLE BRAND® evenly over crumb mixture.
- 5. Layer evenly with remaining ingredients;
- 6. Press down firmly with fork
- 7. Bake 25 minutes or until lightly browned.
- 8. Cool.
- 9. Cut into bars or diamonds.
- 10. Store leftovers covered at room temperature.

Makes 2-3 dozen bars

You can also substitute chocolate chips or nuts with: candy coated pieces, dried cranberries, raisins, mini marshmallows or butterscotch chips

## **Snack Food Sculptures**

Take these to the pack meeting for great fun!

Materials needed: bread sticks, pretzels, potato chips, cheese curls, crackers, popcorn

and other interesting-shaped foods, carton of sour cream, package of cream cheese, package of dried onion soup.

Instructions: Soften cream cheese and blend in the soup mix and enough sour cream to make it into a thick paste. Use this to "glue" the snack food together in unique creations.

#### G.O.R.P.(Good Old Raisins and Peanuts) Trail Snack

1 cup raisins

1 cup peanuts or mixed nuts

1 cup M&M's

1 small package red hots

1 Cup finely chopped dried fruit of your choice. (Dates, apricots, banana chips, figs, etc.)

1 cup shelled sunflower seeds

Mix together divide into zip lock baggies

## **WEB SITES**

http://www.seattlebsa.org/Training Menu is on the right side of the page.

Church Scouting & Primary Website: <a href="http://www.lds.org/pa/display/0,17884,4697-1,00.html">http://www.lds.org/pa/display/0,17884,4697-1,00.html</a>

#### **Journey to Excellence:**

http://www.scouting.org/scoutsource/Awards/JourneyToExcellence.aspx

#### **General Scouting:**

www.seattlebsa.org

http://www.scouting.org/sitecore/content/Home/CubScouts.aspx

http://www.macscouter.com/

http://www.scoutingthenet.com/

http://scoutingbear.com/

http://www.boyscouttrail.com/

http://www.scoutorama.com/

http://www.buckeyescouts.org/buckeyescouts/EVENTS/Roundtable/RoundtablePackets/tabid/149/

Default.aspx

http://www.of-worth.com/cc/cubscouts.htm

Forms: http://www.scouting.org/scoutsource/CubScouts/Leaders/Forms.aspx

#### **Online Books:**

Boys' Handbooks, Academics & Sports:

http://usscouts.org/advancementTOC.asp

Den & Pack Meeting Resource:

http://www.scouting.org/scoutsource/CubScouts/Leaders/DenLeaderResources/DenandPackMeetingResourceGuide.aspx

Pow Wow Books: http://www.macscouter.com/CubScouts/

#### Den & Pack Meeting Help:

Baloo's Bugle: http://usscouts.org/bbugle.asp

Links to theme related publications:

http://www.scoutingthenet.com/Training/Roundtable/Handouts/11/

#### **Free Wood Project Workshops:**

http://www.homedepot.com/webapp/wcs/stores/servlet/ContentView?pn=Kids\_Workshops&langId=-1&storeId=10051&catalogId=10053&cm\_mmc=THD\_marketing-\_-Clinics\_site-\_-Digitas-\_-KidsClinics\_http://www.lowesbuildandgrow.com/Home.aspx

## American Folklore Stories (Bear Ach. #4):

http://www.americanfolklore.net/ss.html

#### Science Articles (Wolf Ach. #7e):

http://kids.nationalgeographic.com/kids/
Cub Masters: http://www.cubmaster.org/

Ceremonies: <a href="http://usscouts.org/usscouts/ceremony.asp">http://usscouts.org/usscouts/ceremony.asp</a>

#### Crafts, Games, & Activities:

http://familyfun.go.com/

http://www.dltk-kids.com/scouts/index.htm

Crafts: www.makingfriends.com

Sports & Games: http://www.scoutingweb.com/scoutingweb/program/Games.htm

#### **Outdoor Games:**

http://familyfun.go.com/playtime/sports-athletic-games/

Gardening: <a href="http://urbanext.illinois.edu/firstgarden/index.cfm">http://urbanext.illinois.edu/firstgarden/index.cfm</a> http://aggie-horticulture.tamu.edu/kindergarden/pnote.htm

<u>Goal Setting & Perseverance:</u> <a href="http://www.parents.com/parenting/better">http://www.parents.com/parenting/better</a> <a href="parenting/style/how-to-teach-kids-perseverance-goal-setting">parenting/style/how-to-teach-kids-perseverance-goal-setting</a>

Knots://people.creighton.edu/~bjs74318/bluejay/pack114/library/knotgames.html

http://gtsurber.tripod.com/games-knots.htm)

http://www.gseiwi.org/events/KnotsandKnotGames.pdf)http://guidezone.eguiding.com/knot.htm

http://www.kidzone.ws/magic/index.htm

http://funology.com/abracadabra/

# **JUST A THOUGHT**

#### Don't Be Afraid to Fail

Boy Scouts of America Roundtable Planning Guide 2011-2012

"Don't be afraid to fail. You've failed many times, although you may not remember. You fell down the first time you tried to walk. Did you hit the ball the first time you swung a bat? Heavy hitters, the ones who hit the most home runs, also strike out a lot. Babe Ruth struck out 1,330 times, but he also hit 714 home runs. If he didn't try, he couldn't have made that kind of record. Don't worry about failure but worry about the chances you miss when you don't even try. On the other hand, we need to be able to recognize when we've done our best, which can be, perhaps, less than what you really wanted or less than the best of someone else. We should try and try and persevere until we're sure we've done out own very best!" We are America today! As we look down the road Americans have traveled, we see that many of their dreams have come true. We see the towns they have built, the bridges they have crossed, the mountains they have climbed. We feel the hardships they endured. We see places where they hammered off the rough edges of

their dreams so we would have a better life today. The pioneers worked out a way of life, a life of personal freedom that held hope for tomorrow. They made history yesterday – but it is up to us to make it today. This is our land. Here, men and women of the past lived and worked and died serving great ideals. These ideals were freedom and justice. None of us here tonight can fail to carry his part of this great dream to his children and to his children's children. Our land is rich in material goods, but also in history – in living legends of the people

who left their mark on America. Our own past speaks to us and as we listen we hear the voice of the past saying, "Hear me now. Courage, endurance and faith built America, and what was built was good. If you build the same way, the future will also be good." Lead or have a tape and close with "Taps". Circle Ten Council

### Don't Give Up

To be good at anything, you have to believe that you can do it, and then practice it until you can. There's no easy way to become an expert. You just have to keep at it, over and over. There will be times you'll think that you just can't make it. But don't give up a task because it seems hard. There are few things worth doing that are easy to do at first. created boys to be kids first and adults later. So don't be afraid to dream big things for your future, but remember that for the present you are a kid. Have fun and enjoy every minute!