CUB MASTER SECTION

February 2011 Round Table - March Theme: Compassion

Being kind and considerate, and showing concern for the well-being of others. Cub Scouts will develop care and concern for the well-being of others by learning about simple first-aid and preparation for emergencies.

"If you want others to be happy, practice compassion. If you want to be happy, practice compassion." – The Dalai Lama

Compassion... is not the same as sympathy, empathy, or altruism although each of these plays a part. The compassionate person feels the suffering of another and makes positive steps to alleviate that suffering.

Ways to show compassion:

- 1. Show Compassion towards a new person in the neighborhood.
- 2. With your family or den Volunteer at a Homeless Shelter
- 3. Stand up to Bullying
- 4. Visit a Senior Home
- 5. Listen to someone that needs someone to talk to.
- 6. Collect near-new toys at yard sales to give to kids each Christmas.
- 7. Show compassion for animals by learning the proper care of animals, including steps to help endangered animals, as well as animals in entertainment, laboratories, and factory farms.
- 8. Show compassion for the earth by recycling, saving energy, and choosing earth-friendly products.

PRE-OPENER

KIM'S GAME

There are many varieties in playing this game. Place on a cookie sheet, 15 to 20 items that you would find in a medicine cabinet. Cover the sheet with a towel. Let a group at a time, look at the sheet for 1 minute...then take away and cover. Have them list as many as they can remember on a sheet of paper provided. You can have a winner...and provide a treat for that person.

Another version...Place ten separate item in a brown paper bag...from your first aid kit...and seal the bag and mark with a number...to ten...ten bags with items. Such items could be: Band- Aids, cotton swabs, disposable gloves, scissors, tweezers, ointment, roll of tape, gauze pads, cold pack, notepad and pencil. Provide your group with a paper that has been numbered down the side, and have them feel each bag and try to guess what is in it. and record the answer. See who has the most right answers and reward them!

(Modified from RT Planning Guide.)

SIGNATURE ROUND-UP

As each person arrives, hand him or her a sheet with the word COMPASSION spelled out (and a pencil or pen).

Ask them to collect as many signatures as possible of persons whose first or last name starts with one those letters. A person may sign each sheet only once.

Prizes can be awarded to those who complete the sheet.

STICKER STALKER

Give each person that arrives a pack/sheet of 10 stickers. Have them write their name on each sticker. The object of this game is to get rid of all your stickers by sticking them on the other guests (One sticker per guest). However, if the guest you are "stickering" catches you, he/she gets to stick one of his/her stickers on you. If you are "caught", you must temporarily take your sticker back, and you can try to sticker that same person later (at your own risk). But if someone falsely accuses you of "stickering" him/her, then you can automatically put one of your stickers on that person. The first one to get rid of all 10 of their stickers is the winner!

FLAG/OPENING CEREMONY

BOY WANTED

(7 Cubs and narrator, each boy holding a newspaper with their part taped to the back of the paper.)

WANTED

Cub 1: a boy who stands straight, sits straight, acts straight and talks straight.

Cub 2: a boy who listens carefully when he is spoken to, and who asks questions when he does not understand.

Cub 3: a boy who looks cheerful, has a ready smile for everybody, and never sulks.

Cub 4: a boy who is polite to every man and respectful to every woman and girl.

Cub 5: a boy who neither bullies other boys nor allows other boys to bully him.

Cub 6: a boy who looks you right in the eye and tells the truth every time.

Cub 7: a boy who makes you feel good when he is around.

This boy is wanted everywhere. Cub Scouting helps plant the seeds and nourish their growth that turns Cubs into the boys who are wanted everywhere! These are the boys who will grow into the men who will keep our nation strong. Would you please stand and repeat the pledge of allegiance with me.

CUB SCOUT PLEDGE TO HIMSELF

(American Flag is in center of stage. 10 Cubs, in uniform, in turn come on stage standing near the flag as they recite one of the lines. When finished, he salutes the flag and steps back in line.)

Cub 1: May I grow in character and ability as I grow in size.

Cub 2: May I be honest with myself and others in what I do and say.

Cub 3: May I learn and practice my religion.

Cub 4: May I always honor my parents, my elders and my leaders.

- Cub 5: May I develop high moral principles and the courage to live by them.
- Cub 6: May I strive for health and body, mind and spirit.
- Cub 7: May I always respect the rights of others.
- Cub 8: May I set a good example so that others may enjoy and profit from my company.
- Cub 9: May I give honest effort to my work.
- Cub 10: May I regard my education as preparation for the future. Will the audience please stand and repeat the pleage of allegiance with us.

HELPING OTHER PEOPLE

(from the roundtable planning guide, modified...narrator and 5 Cubs)

- Cub 1: Helping other people might be picking up a pencil or a book that a classmate has dropped.
- Cub 2: Helping other people might be playing with a younger brother or sister while mom is busy.
- Cub 3: Helping other people might be telling a friend he did a great job when he did his best.
- Cub 4: Helping other people might be carrying groceries for an elderly neighbor.
- Cub 5: Helping other people may be doing simple everyday things. It can be as easy as giving a smile. It could be doing difficult things like fighting for our country.

Narrator: Every day, there are people all around us who help other people, including you and me. As we pledge our allegiance to the flag, let us be glad that as Cub Scouts, we also know how important it is to help other people. Please join me in the Pledge of Allegiance.

ADVANCEMENTS

A HISTORY OF CUB SCOUTING

We all know that the Boy Scout movement in America was started by William Boyce after he was directed to an address in London by a boy who refused a tip because he was a Scout. Mr. Boyce was so impressed by his talk with Lord Baden-Powell that he helped incorporate the Boy Scouts of America of February 8, 1910. It is this date that we celebrate each year with our Blue and Gold Banquet.

Almost as soon as Scouting began, younger boys started clamoring for a chance to participate in Scouting. This resulted in the Wolf Cub program being started in England in 1916. It wasn't until August 1,1929 that the first demonstration Cub units were started. By 1933, it was felt the time had come for promoting Cub Scouting as a part of the Boy Scout program.

As we read in the Wolf book the basis for much of the program came from THE JUNGLE BOOK by Rudyard Kipling. In this book is the story of two wolves who find a man cub who is being hunted by SHEREKAN, the tiger. They take in the boy, whom they name Mowgli, (which means frog) and raise him as part of their family.

The wolves are part of a pack which is led by Akela, the great gray Lone Wolf. Once a month, the new cubs are presented to the pack for acceptance. If they are not accepted by two members of the pack they are turned out. When Mowgli was presented to the council, none of the other wolves would speak for him. Just as Mother wolf was ready to

give up. Baloo, the kindly brown bear who taught the wolf cubs the Law of the Jungle stood up and said, "I will speak for the man cub." When no one else spoke, Bagheera, the black panther rose and offered to pay one bull if the man cub would be accepted into the pack. And so it was that Mowgli came a part of the Wolf Pack, for the price of a bull and on Baloo's good word.

In looking back at old Cub Scout books, we are reminded that the Cub Scout program has survived with very little change. In a 1934 Cub Book, the rules for becoming a Bobcat are:

- 1. He has taken the Cub Promise.
- 2. Explained & repeated the Law of the Pack.
- 3. Explained the meaning of the ranks.
- 4. Shown the Cub sign and Handclasp.
- 5. Given the Cub Motto and Cub Salute.

Today as Bobcats, we must do the same requirements. When Akela says that we are ready, we are presented to the Pack or recognition. Will the following Cubs and their parents please come forward.

Just as the Wolf cubs learned about the world around them by taking short trips into the woods, so have our own Cubs grown in their understanding of nature and of their families.

Will the following Cubs and their parents please come forward?

Originally, only two arrow points could be earned for each rank. The basic rank was called the Bronze Badge. The first ten electives earned the Cub the Gold Rank, and the next ten elective the Silver Rank. Today we award the Gold Arrow Point for the first ten elective and Silver Arrow Points for each ten additional electives Will the following Cubs please come forward?

Just as Baloo the kindly Bear, taught the young Wolves the secret names of the trees, the calls of the birds and the language of the air so must each of you help others in you Den in order to meet the requirements for Bear. Will the following Cubs and their parents come forward?

Up until a few years ago, the next rank was Lion. In 1967, this was dropped and the Webelos program expanded to cover an entire year. The Webelos Colors (GOLD representing the Pack; GREEN, the Troop, and RED the Explorers) and 15 activity badges were added at this time. A new Webelos Badge was also created and the original Webelos Badge retained as the Arrow Of Light.

The Webelos rank is the transition between Cub Scouting and Boy Scouting. Originally the name was derived from the three ranks: Wolf, Bear, Lion and Scouts. To become a Webelos requires a further expanding of one's horizons. Activity Pins must be earned and involvement in Church and Civic activities are encouraged. Will the following Cubs and their parents please come forward? The Arrow of Light is the highest award in Cub Scouting. It can also be worn on the Boy Scout uniform in recognition of your achievement. To be standing here tonight, means that you have reached the highest point along the Cub Scout trail. Do not stop here for the trail leads on to Boy Scouting and great new adventures which can only be dreamed about for now. Will the following Cubs and their parents please come forward?

CUBBING AWARDS

CUBMASTER: Tonight, we present the Cubbing Awards. These are for superior achievements in the Cubbing programs. Our first award this evening is for the Bobcat program shown on channel (Pack#) every (meeting time and place). The Bobcat program features young Cub Scouts learning special handshakes, mottos, salutes, and the most interesting features are the Law of the Pack and the Cub Scout Promise. The stars of this program are (read Cub's names). Will your parents please join you and present this award to you.

CUBMASTER:Our next Cubbing Award goes to the Wolf program. This very special program features Bobcats Cub Scouts who learn about citizenship, how to tie things, and feats of fitness and skill. This program asks Bobcat to "Do His Best" to become a Wolf Cub Scout. Tonight this award goes to the stars of the wolf program (read Cub's names). Will the parents of these stars please come forward with them and present their awards?

CUBMASTER: And now our next Cubbing Award goes to the Bear program. This is an action packed show which features Wolf Cub Scouts working on achievements. Some action features of this program are sports and other physical activities. This is not just a "Macho Man" show either.

The stars learn to spend money wisely, to participate in religious activities as will as learning about our American heritage and respect for the flag. Will the parents of these stars(read cubs names) please come forward with them and present their awards? CUBMASTER: The next program honored tonight is the Webelos program. This is a most unusual show and it stars will each receive awards for special achievements. As I call your name and the award you are to receive, would you and your parents please come forward (read Cub's name and Activity Pin each receives)? CUBMASTER: What a pleasure to be a part of this great programming for our young

Congratulations to you all on a job will done.

AUDIENCE PARTICIPATION

FRED'S TRIP

Cubs.

Give each person a piece of paper and instruct them to number to 26 and to write a different noun by each number.

"...." denotes a space that the listeners fill in. The best way is to give each a piece of paper with a noun on it (just about any -- the crazier the better) and at each stop, point to a different person so that they know to read their paper.

Fred went on a magical trip to see that his travel agent arranged for him. First, he had to pack and so that he would feel right at home while on his trip.

The ride on wasn't all too comfortable, as all of a sudden, went up to him and asked, "Are you feeling all right? You look like"

Well, Fred made it all right to his destination, but he was still in for the shock of his life when, as he tried to hail to take him to his hotel, asked him where he wanted to

go. Fred was so surprised that all he could say was the name of the hotel he was going to.

At the hotel, asked him for his name and if he had a reservation. Fred just stared at him, vaguely noticing playing pool in the corner. Finally, he got his room key and went up to see his room. soon followed with his bags. But when he got there, he found swimming in his waterbed. Somewhat perturbed, he asked him to leave his room and find a room of his own.

The next morning, Fred woke up, thinking, "Gee, what a bad dream." But he was surprised to find he was still in the hotel room. He called room service and asked for breakfast, not expecting which was on the tray that was brought up and placed before him. "Well, at least it's not"

Fred left the hotel to look at the sights. He saw, and had a ride around on Fred was beginning to think that this place was a little strange. Even more so when he ate of the city for lunch. Later, he found with big, googly eyes asking him if he would donate money to

Late in the afternoon, came up to him and asked, "Are you new around here?" Fred said, a little annoyed, "Well, I'm a tourist, if that's what you mean."

He was promptly told, "Take my advice. Most people don't go around carrying The police might get suspicious."

Fred decided that he should. Fortunately, the rest of the day was uneventful, except for, which he passed by that night.

The next morning, Fred accidentally called, thinking that he'd really called the airport. He'd had enough of his trip and wanted to go home.

Back at home, he exclaimed to his friends, "Next time I go on vacation, I won't ask my travel agent. Instead I'm going someplace normal, to see!"

THE BRUTAL MINER

(Each character in the skit has a distinctive sound to make when the Narrator says their name during the reading of the skit. The Narrator should pause, after reading the name of each character so they can make their sound and for audience reaction.)

Brutal Miner -- Grrrrrrrrr

Tired Wife -- Oh dear.

Lazy Son -- (Yawning sound)

Young Daughter -- (Giggles)

Beautiful Daughter -- "Ahhhhh"

Handsome Harry -- Ah Ha!

Automobile -- Honk Honk

Cat -- Meow

Narrator:

Once upon a time in the far west, there lived a BRUTAL MINER, who had a TIRED WIFE, a LAZY SON, a giggling YOUNG DAUGHTER, and a BEAUTIFUL DAUGHTER. On the other side of the mountain lived HANDSOME HARRY. This young man drove his AUTOMOBILE over the mountains and carried mail to the BRUTAL MINER. One day, the TIRED WIFE was cleaning the house. The BEAUTIFUL DAUGHTER was helping her. The YOUNG DAUGHTER was playing with the CAT on the steps and the LAZY SON was sleeping. The BRUTAL MINER came out and kicked the CAT. The

TIRED WIFE and the BEAUTIFUL DAUGHTER rushed out with brooms and hit the BRUTAL MINER, but this did not bother him. He grabbed the TIRED WIFE by one arm and the BEAUTIFUL DAUGHTER by the other and shoved them into the house. The YOUNG DAUGHTER ran away with the CAT. Just then, HANDSOME HARRY drove up in his AUTOMOBILE and saw the BRUTAL MINER beating the TIRED WIFE and the BEAUTIFUL DAUGHTER. HANDSOME HARRY rushed to the rescue and grabbed the BRUTAL MINER and threw him down the mine shaft. The BEAUTIFUL DAUGHTER flew into the waiting arms of HANDSOME HARRY, while the TIRED WIFE and the YOUNG DAUGHTER watched with enthusiasm. The LAZY SON slept on. HANDSOME HARRY took the BEAUTIFUL DAUGHTER in his AUTOMOBILE to the little church in the wildwood and they lived happily every after.

SONGS BE KIND TO YOUR CUB SCOUT FRIENDS

(Stars and Stripes Forever)
Be kind to your Cub Scouting friends
That's a pledge from one scout to another
Be kind to your leader today
'Cause for helping, they don't get pay
Be kind to your neighbors and friends
'Cause by caring you follow scouting letter
Cub Scouting and friendships are grand
And as we grow, the world will know
We've made things better.

WHEN YOUR HELPING AND YOU KNOW IT

(When You're Happy and You Know It) When you're happy and you know it, Lend a hand When you're giving and you show it Things are grand If you're helping and you're giving Then you help make life worth living Keep on helping, keep on giving Take a stand.

FOLLOW, HELP AND GIVE

(My Bonnie)
I make the den fun when I follow
I make the den fun when I give
I make the whole pack fun when helping
Cub Scouts helps me grow while I live.
Helping, giving, I will follow the den leader way,
Helping, giving, I will heave happier days.

(The following song has nothing to do with anything. I just thought it is a funny song. LHD)

I HAD A LITTLE CHICKEN

(Tune: Turkey in the Straw)

Oh, I had a little chicken, and she wouldn't lay an egg,

So I poured hot water up and down her leg,

Oh, the little chicken hollered and the little chicken begged,

And then the little chicken laid a hard-boiled egg!

{dr}Scalded chicken cluck cluck cluck

{dr}Scalded chicken cluck cluck cluck

{dr}Come on scalded chicken and lay me a hard-boiled egg cluck cluck cluck

- 2. Vinegar---Pickled egg
- {dr}Scalded chicken cluck cluck cluck
- {dr}Scalded chicken cluck cluck cluck
- {dr}Come on scalded chicken and lay me a pickled egg cluck cluck cluck
- 3. Gun Powdered---Scrambled egg
- 4 Mustard---Deviled Egg
- 5. Special Sauce---McMuffin Egg
- 6. Hot oil---Fried gg
- 7. Water colors---Easter egg.

RUN-ONS/JOKES/RIDDLES

Cub 1: Spell "we" using two letters other than W or E.

Cub 2: U and I!

Cub 1: What can a person wear that is never out of style?

Cub 2: A smile!

Cub 1: What candle will burn the longest, a red candle or a pink candle?

Cub 2: Neither, the candles will burn shorter!

CHEERS

Bear Hug: put your arms around your own shoulders and give yourself a BIG Bear Hug.

Heart and Soul: lift foot and pat the sole of one shoe with one hand and pat your heart with the other hand several times.

Good Turn: stand up and turn around.

Echo: well done, (well done), well done, (well done), well done, (well done)..like an echo.

SKITS

THE DEAD BODY

Number of Participants: 2

Scene: One person lying on the ground, dead. Another sees him and runs for the telephone and, panicking, gasps: "Police, there's a dead person here... Where? Un,

(looking for a sign), "I'm at Montgomery and Westchester... Spell it?... Uh, M-o-t-n... Uh, M-o-t-g,," (confused), "Just a minute, I'll drag him over to King and Elm!" **C.P.R.**

The first Scout comes out walking around, he suddenly grabs his chest and falls to the ground. Two other scouts come in talking about just completing their first aid merit badge and find the scout on the ground. They rush to his aid and begin C.P.R.. Adjust head, listen, feel for pulse and then begin (fake) compressions. The other scout counts. After about 3 sets, the other scout yells "switch". Suddenly the scout on the ground gets up, one of the two scouts lies down, and they begin again to administer C.P.R.

CONTAGIOUS DISEASE WARD

The scene takes place in the waiting room of a doctor of contagious and communicable diseases, Dr. Ringworm, M.D., L.S.D., V.I.P., L.C.B. Have four chairs and a stand for magazines or books. In walks a fellow (a) with an itch which he scratches periodically in different places. He grabs a magazine and attempts to read but is disturbs periodically by his itch. After a while, a second fellow (B) comes in with a serious hand twitch. B sits next to A. B gradually starts to scratch with the itch, while A's hand starts to twitch. When it has been well established that they have contracted each others' disease, a third person enters with a serious leg twitch. Pretty soon all three have the hand twitch, leg twitch, and itch all over. a fourth guy comes in bouncing all over the place and shaking every muscle in his body. The actions of the four guys become more frantic and are bouncing around in their chairs. Then a boy dressed like a pregnant lady strolls in casually and the other four scramble for their lives. If possible or desired have some jazz music playing in the background for the scouts with the diseases to keep the beat to.

DOGGIE DOCTOR

A person comes to a psychologist and says that he needs help, he thinks that he is a dog, holding up his hands like a dog begging. Through out the skit the person acting like a dog, does dog-like things, like scratching behind his ear, whining, etc. Doctor asks how long he has had this problem. Ever since he was a puppy is the reply. The doctor asks if he will lie on the couch but the person says that he can't since he can't get on the furniture. Doctor's advice is to make sure that he gets all his shots and don't go chasing any cars.

GAMES

PHILOSOPHY OF GAMES

Games are the sunny side of Cub Scouting. Running, jumping, climbing, lifting, balancing, creeping, crawling, bending, yelling, and hiding quietly are food for the muscles of growing Cub Scouts.

Games can develop skill and coordination. Strenuous games must not be overused. A good Cub Scout game must provide an element of excitement, competition or accomplishment. Games begin to develop quick thinking, mental alertness, and sometimes strategy.

FIREMAN'S DRAG RELAY:

Two teams - half the members of each team are firemen, the other half are victims and are laying on their backs. On signal, the first fireman runs up to his victim, ties his wrists together with a neckerchief, and pulls him back to the starting line with the fireman's drag. He touches off the next fireman, who then rescues his victim. First team to bring in all their victims wins.

TWO-MAN CARRY RELAY:

Number each scout on each team.

#1 and #2 carry #3 using a four-hand seat carry for conscious victim to end and back. #2 and #3 carry #4.

Continue through scouts.

Next-to-Last and Last carry #1.

Last and #1 carry #2.

If a victim touches the ground, stop and do some penalty, re-form the carry and continue.

STRETCHER RELAY:

Need two staffs and a blanket for each team to create stretchers. Also need paper cups and water.

#1 and #2 create a stretcher and carry #3 to end and take stretcher apart.

Each scout brings back one piece of the stretcher.

#2 and #3 carry #4. Continue through scouts. Next-to-Last and Last carry #1. Last and #1 carry #2.

Bonus: Have the victim carry a paper cup of water. The team with the most water left gets a bonus.

ARM SLING RELAY:

Teams line up in relay formation with one scout acting as victim and standing in front of his team 30 feet away. All other people have their neckerchiefs on properly.

The first scout on each team runs to the victim, asks what is wrong, and applies an arm sling to the arm indicated.

When the judge sees that the sling is correct, he calls out "Cured!".

The scout removes the sling and becomes the victim. The previous victim runs back to touch the next member of his team. This continues until all on the team have been victim and rescuer.

PRESSURE PAD RELAY:

Teams line up in relay formation with one scout acting as victim and sitting in front of his team 30 feet away. All other scouts have their neckerchiefs on properly.

The first scout on each team runs to the victim, asks what is wrong, and applies his neckerchief folded into a pressure pad where indicated.

When the judge sees that the pad is correct, he calls out "Cured!".

The scout removes the pad and becomes the next bleeding victim. The previous victim runs back to touch the next member of his team and puts his neckerchief back on. This continues until all on the team have been victim and rescuer.

STAMP IT OUT

Type: Team Game

Equipment: Balloons, Blindfold

Players of team in turn see a small balloon on the floor, are then blindfolded and walk to where they think the balloon is, and may then - without feeling - make three stamps to try and burst the balloon. Team bursting most balloons wins.

INDOOR SLED RACE

Use large cardboard boxes. Divide the group into teams and have a relay race. Each team member takes a turn in the sled "box or piece of cardboard." The other team members have to push or pull the person in the sled to a line marked across the room and back to the start. Another team member gets into the sled and the team does the same thing. Keep playing until one team has pushed all their team members across the room and back to the start line.

CLOSING CEREMONY BADEN-POWELL -- WHEN THE SUN GOES DOWN

Lord Baden-Powell, the founder of Scouting, said this to Scouts everywhere:

"I often think when the sun goes down, the world is hidden by a big blanket from the light of Heaven, but the stars are little holes pierced in that blanket by those who have done good deeds in this world. The stars are not all the same size; some are big, some are little, and some men have done small deeds but they have made their hole in the blanket by doing good before they went to Heaven. Try and make your hole in the blanket by good work while you are on earth. It is something to be good, but it is far better to do good. "Think of Baden-Powell's words when you promise "to help other people." Good Night.

ACTING PARTS IN LIFE

CUBMASTER: Fellows, our lives are made up of many different acts or parts. As young boys, you act the part of a Webelos, or a Cub. In school you act the part of a student. At home you act the part of a son. Whatever part you act, do what is right and do your best so you too someday may be a good parent, and a good citizen just like all the adults around you today.

See you all next month.

HONORING THE FLAG

PERSONNEL: Cubmaster, two Cub Scouts who know proper way to fold U.S. flag.

EQUIPMENT: U.S. flag.

CUBMASTER: Today, and at most of our pack meetings, we post the U.S. flag when we begin and leave it standing until the meeting is over. Why do we do that? I think there are two main reasons. First we honor the flag by including it as part of our meeting. And second, we show that we are under the protection of that flag and all it represents, our Constitution and our laws.

We honor the flag by saluting it and by pledging allegiance. We can also honor it by displaying it properly and by taking it down and storing it the right way. Now these boys are going to show us how to retire the flag and fold it properly. As they do that, join me in singing "God Bless America." (Lead song as boys retire colors.)

CUB MASTER'S MINUTE

HOW TO TREAT PEOPLE

Some of you probably have outdoor clothing you wear that is made from Polartech or Polar fleece material. The company that makes these materials is called Malden Mills. The owner of the company is a deeply religious man of the Jewish faith named Aaron Feuerstein. On December 31, 1995 his factory caught fire and burned to the ground. The factory employed 3,400 workers and was the main employer for two neighboring towns. The area once had many mills but most had closed and moved to areas where they could pay people less money to work. Mr. Feuerstein felt that people should be paid a decent wage and so he wouldn't move his factory. The fire occurred on his 70th birthday. The workers believed it was the end of the line for their jobs. Surely Mr. Feuerstein would take the \$300 million in insurance money and call it guits. While the smoke was still rising from the charred remains of the fire Mr. Feuerstein called his workers together at a school gymnasium and spoke to them. They were about to discover what kind of man they worked for. He announced that he would not abandon them. He was going to rebuild the factory. He told them that he was keeping all 3,400 of them on the payroll for one month and that each would get a \$275 Christmas bonus. Once the factory was rebuilt they would get their jobs back. Grown men wept in the audience as he spoke. After the first month ended he paid them for another month. After the second month ended he paid them for a third month. It cost him \$1.5 million dollars a week to do this. He also paid their hospitalization insurance. His employees responded by salvaging what equipment they could and in temporary buildings got production up to what it was before the fire, while the new factory was being built. Mr. Feuerstein received much praise from around the country but he said he did only what was the moral and right thing to do.

As each of you lives your life try to remember Mr. Feuerstein's example and treat people you encounter with fairness and kindness. You will be amazed at how much better you will be treated in return.!

NEVER GIVE UP

On July 25, 1962 fourteen year old Monroe County Boy Scout Dennis Churchill was fishing on Lake Erie with four companions when a sudden severe storm capsized their boat six miles from shore. Dennis put on a life jacket then left the others clinging to the boat while he swam for help. With thunder and lightning crashing overhead, high winds gusting and waves six feet high washing over him, he swam four hours through the storm alone before finally reaching shore near the Dundee Cement loading docks. He

summoned help then went back out on the lake with the Sheriffs Department to find the overturned boat. Dennis was credited with saving four lives that day including his own. On January 31, 1963 he was awarded the Gold Honor Medal by the National Council. Out of the more than 75,000 Monroe County residents that have been members of Scouting since October 16, 1911, he is the only one to ever receive the award. There were only 19 Honor Medals awarded in the nation during 1963 from a national membership of over 5,000,000 boys.

While Dennis was swimming through the stormy waters alone but for God, the violence of the waves literally ripped most of the clothing off those that stayed with the boat. (They believed Dennis had drowned in the storm after he had been gone several hours and no help had come for them.) The wind and water took it's toll on Dennis as he struggled to get help. He weighed but 124 pounds that day. He was in a state of total exhaustion at the end but he couldn't give up. The lives of others were depending on him so somehow in those dark lonely moments he found the strength to keep going. Each of you will have times in your lives where you feel alone and you will want to give up on something but you must learn to press on and do your best even if what you are trying to do doesn't seem attainable.

If you are paid to work, you are called an Employee.
If you are not paid to work, you are called a Volunteer.
If you pay to do work, you are called... ... A Scouter.

IT COULDN'T BE DONE

Somebody said that it couldn't be done. But he with a chuckle replied That maybe it couldn't, but he would be one Who wouldn't say so 'til he'd tried. So he buckled right in with the trace of a grin on his face. If he worried, he hid it. He started to sing as he tackled the thing That couldn't be done, and he did it. Somebody scoffed, "Oh, you'll never do that! At least, no one ever has done it." But he took off his coat and he took off his hat, And first thing we knew, he'd begun it. With a lift of his chin and a bit of a grin, Without any doubting or quiddit, He started to sing as he tackled the thing That couldn't be done, and he did it. There are thousands to tell you it cannot be done, There are thousands to prophesy failure, There are thousands to point out to you one by one, The dangers that wait to assail you.

But just buckle right in with a bit of a grin, Just take off your coat and go to it, Just start to sing as you tackle the thing That "cannot" be done and you'll do it.

Edgar A. Guest